


I can plan my diary entry

BREAKOUT ROOM: you have three minutes to decide which emotions Raskolnikov is feeling during each mini event.

You need at least one emotion per event. Go!

- 
1. **Heard a knock** at the door - hid behind the door
 2. **Escaped to** an empty apartment until the way was clear
 3. **Rushed home,** hid the loot and cleaned up
 4. **Felt overwhelmed** and feverish so fell asleep